IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

ATTY.'S DOCKET: AKKAR=1

In re Application of:	)	Art Unit: 2137
	)	
Mehdi-Laurent AKKAR	)	Examiner: Z. A. Davis
	)	
Appln. No.: 09/771,967	)	Washington, D.C.
	)	
Filed: January 30, 2001	)	Confirmation No. 2638
	)	
For: METHOD OF EXECUTING A CRYPTOGRAPHIC PROTOCOL BETWEEN TWO ELECTRONIC…	)	

DECLARATION OF INVENTORS UNDER 35 U.S.C. § 1.131

Each of the undersigned, Mehdi-Laurent Akkar and Paul Dischamp, is a co-inventor of the above-identified application and we are collectively the inventors of the above-identified application.

. We understand that the examiner has applied U.S. Patent No. 6,594,761 to Chow in a rejection of the above-identified patent application.

We hereby declare that the aforementioned patent by Chow is not prior art to our invention, inasmuch as we had actually reduced to practice, and thus made our invention, prior to the June 9, 1999 filing date of Chow.

1. In evidence of such reduction to practice, we attach herewith a copy of a description of the invention and a listing of computer code as Exhibit A, having a date (redacted) which is prior to the June 9, 1999, filing date of Chow.

5. The first page of Exhibit A states as follows:

Anti-DPA Improvements in S-BOXes:

Authors: Mehdi-Laurent AKKAR
Paul DISCHAMP

Date: REDACTED

1 - Explanations

- The 8 S-BOXes are processed randomly, so as to:
  - divide the height of peaks by 8 on the signal;
  - avoid a 1-round attack since it is impossible to know which S-BOX is processed.

- Bitwise inverted DES is carried out randomly (one of the characteristics of DES is that this is possible (see Schneier or Stinson)). For that purpose, a second set of bitwise complemented S-BOXes is used both on input and output, so that any attempt to predict which bits circulate within the component will be erroneous. However, at the final XOR output of each round, the output is once again the appropriate one and has to be re-complemented (in the case of an inverted round). If this is done, at some point, whatever the round (whether it is inverted or not), the message will be available in its "clear" form, so that DPA can then be applied. Therefore, before and after each round, the left part of the message is randomly complemented or not (*in the normal case*: inverse, and then inverse, OR non-inverse, and then non-inverse // *in the inverted case:* inverse, and then non-inverse, OR non-inverse, and then inverse). For this purpose, the following steps are carried out: "XORing" is performed with X, and then with X, when nothing has to be changed, and "XORing" is performed with X and X^{-1} (X's complement), thus yielding the inverse. To make this inconspicuous, X is used in such a way that XORing with X and X^{-1} consumes the same amount of processing (in this case, 104 and 151). X could also be chosen randomly.

- Finally, in order to avoid an attack against a large number of messages in which the random generator's bias could be used, the difference between the normal/inverted DES is checked.

The Code of our DES using these countermeasures is as follows:

6. Exhibit A in its entirety was sent, the day after its creation, by mail to our patent attorney, Mr. J. Barbin, at Cabinet Bonnet-Thiron. A copy of the letter is attached as Exhibit B to this declaration.

7. Exhibit B states as follows:

Mr J. Barbin
Cabinet Bonnet-Thirion

12, avenue de la Grande-Armée
75017 Paris

Re : filing of a Soleau enveloppe (CSP99010)

Dear Sirs

Please file on our behalf the enclosed six pages in a Soleau enveloppe in the name of De La Rue Cartes & Systèmes. Thank you in advance and best regards.

D Pottier

8. All of work done in preparation of Exhibit A was done by us or under the direct supervision of at least one of us, and the computer code shown implements the claimed invention.

9. The work reflected in Exhibit A was conducted in France after January 1, 1996, and prior to June 9, 1999.

We hereby declare that all the statements made herein of our own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under section 1001 of Title 18 of the United States Code and the such willful false statements may jeopardize the validity of the application or any patent issued thereon.

Date: __October 27th, 2009__ _____/ Mehdi-Laurent Akkar/_____
Mehdi-Laurent Akkar

Date: __October 27th, 2009__ _____/ Paul Dischamp/_____
Paul Dischamp

Améliorations anti-DPA sur les S-BOX:

Auteurs: Mehdi-Laurent AKKAR
Paul DISCHAMP

Date: REDACTED

1 - Explications

- Les 8 S-BOX sont traitées dans un ordre aléatoire, ce qui permet:
  - de diviser la hauteur des pics par 8 sur le signal.
  - d'éviter une attaque en 1 coup car l'on ne sait pas quelle est la S-BOX traitée.

- De manière aléatoire on effectue le DES de manière inversée bit à bit (une des caractéristique du DES est que c'est possible (cf. Schneier ou Stinson)). Pour cela on utilise un deuxième jeu de S-BOX complémentées bit à bit en entrée et en sortie, ce qui fausse toute prédiction sur les bit circulant dans le composant. Cependant à la sortie du xor final de chaque round: la sortie est à nouveau la bonne et il faut (dans le cas d'un round inversé) la recomplémenter. Si l'on procède ainsi, quel que soit le round (inversé ou non), à un moment le message se retrouve en "clair" et l'on peut alors appliquer un DPA. De ce fait avant et après chaque round on complémente ou non de manière aléatoire la partie gauche du message (*dans le cas normal*: inverse puis inverse, OU non inverse puis non inverse // *dans le cas inversé*: inverse puis non inverse, OU non inverse puis inverse). Pour cela on procède ainsi: on "xore" avec X puis avec X quand on ne veut rien faire et l'on "xore" avec X et X^{-1} (complément de X) ce qui donne l'inverse. Pour que ce ne soit pas visible on utilise X tel que le xor avec X et X^{-1} consomme autant (dans ce cas 104 et 151). On pourrait également utiliser X tiré aléatoirement.

- Enfin afin d'éviter une attaque sur un grand nombre de messages où le biais du générateur aléatoire pourrait être utilisé, on contrôle la différence de DES effectué normal/ inversé.

Le Code de notre DES utilisant ces contre-mesures est:

```
EXTRN  DATA  (keydes,xxx)  ; 7 bytes for the deskey
EXTRN  DATA  (inpdes)      ; 8 bytes for the message
EXTRN  DATA  (buffer)      ; 8 bytes for a buffer
EXTRN  DATA  (_desg)       ; 1 byte for a counter
EXTRN  DATA  (_ipcnt)      ; 1 byte for a counter
EXTRN        DATA  (DES_pointer)        ; 1 byte for the permutation
EXTRN        DATA  (perm)               ; 8 bytes for the permutation table

;*****************************************************************
;   DES 3 bits randomises avec anti DPA (SP et IP)
; valeur de xor 104/151
;*****************************************************************


decrypt:
                        CALL  IPPERM
                        MOV   _ipcnt,#010H
```

EXHIBIT A

```
                        XRL A,93H                       ; RDS
                        MOV keydes+3,A

                        MOV R0,#perm  ; Reset perm half to FF
                        MOV A,#0FFH
Reset_p:
                        MOV @R0,A
                        INC R0
                        CJNE R0,#perm+4,Reset_p

                        MOV _shreg,#7  ; Select a random value between 0 and 7 in keydes
Rand:
                        MOV A,_shreg
                        CLR C
                        SUBB A,#4
                        MOV A,_shreg
                        JNC MSN

                        ADD A,#keydes
                        MOV R0,A
                        MOV A,@R0
                        SJMP MSN_end
MSN:
                        ADD A,#keydes-4
                        MOV R0,A
                        MOV A,@R0
                        SWAP A
MSN_end:
                        ANL A,#07H
                        ADD A,#perm             ; Position in perm using this random value
                        MOV R0,A
Compare:
                        MOV A,@R0
                        MOV R1,A

                        MOV A,keydes+4
                        CJNE A,#0FFH,p_2

                        CJNE R1,#0FFH,Next_p    ; Check if position already used

                        MOV A,_shreg            ; Write value in position
                        SWAP A
                        ORL A,#0FH
                        SJMP Next_index
p_2:
                        MOV A,R1                ; Second permutation
                        ANL A,#0FH
                        CJNE A,#0FH,Next_p

                        MOV A,@R0               ; Write value in position
                        ANL A,#0F0H
                        ORL A,_shreg
                        SJMP Next_index
Next_p:
                        DEC R0                  ; Move on to next position
                        CJNE R0,#perm-1,Compare
                        MOV R0,#perm+7
                        SJMP Compare
Next_index:
                        MOV @R0,A
                        DEC _shreg
                        MOV A,_shreg
                        CJNE A,#0FFH,Rand

                        MOV A,keydes+4          ; Loop for second permutation
                        CJNE A,#0FFH,p_end
                        JMP Create_perm
p_end:
                        MOV R0,#perm
                        MOV R1,#keydes+4
Retr_prm:
                        MOV A,@R1
                        ANL A,@R0               ; Retrieve data saved in keydes during first permutation
                        MOV @R0,A
                        INC R0
                        INC R1
                        CJNE R0,#perm+3,Retr_prm

                        MOV A,DES_pointer
                        ANL A,@R0
                        MOV @R0,A
                        MOV DES_pointer,#0      ; Reset DES_pointer

                        MOV R0,#keydes          ; Clear keydes zone
                        CLR A
Clear_kd:
                        MOV @R0,A
                        INC R0
                        CJNE R0,#keydes+7,Clear_kd

                        MOV R1,#perm+7          ; Bit position
Byte_pos:
                        MOV A,@R1
                        ANL A,#0F0H
                        SWAP A
                        MOV _shreg,A
                        JZ Try_again

                        MOV R2,#perm+7          ; Byte position
Next_move:
                        MOV R0,AR2              ; Position on input buffer
                        MOV A,@R0
                        ANL A,#0FH
                        MOV _lpcnt,A

                        ADD          A,#buffer
                        MOV R0,A
                        MOV A,@R0
                        MOV R0,A                ; Save byte in R0

                        MOV DPTR,#MASK
                        MOV A,_shreg
                        MOVC A,@A+DPTR
                        ANL A,R0
                        MOV B,A                 ; B now contains masked bit

                        MOV A,_lpcnt            ; Shift bit to final position
                        CLR C
                        SUBB A,_shreg
                        JZ Copy
                        INC Shift_left
```

```
                RRC A
                MOV C,BIT14
                RRC A
                RR      A
                RR      A
B0_END:
                ORL     A,inpdes
                MOV inpdes,A
                SJMP PC2_Loop
B0_LSN:
                CLR     A
                MOV C,BIT24
                RLC A
                MOV C,BIT1
                RLC A
                MOV C,BIT5
                RLC A
                SJMP B0_END
B1_MSN:
                CLR A
                MOV C,BIT15
                RRC A
                MOV C,BIT28
                RRC A
                MOV C,BIT3
                RRC A
                RR      A
                RR      A
B1_END:
                ORL A,inpdes+1
                MOV inpdes+1,A
                SJMP PC2_Loop
B1_LSN:
                CLR A
                MOV C,BIT6
                RLC A
                MOV C,BIT21
                RLC A
                MOV C,BIT10
                RLC A
                SJMP B1_END
B2_MSN:
                CLR A
                MOV C,BIT12
                RRC A
                MOV C,BIT19
                RRC A
                MOV C,BIT23
                RRC A
                RR      A
                RR      A
B2_END:
                ORL     A,inpdes+2
                MOV inpdes+2,A
                SJMP PC2_Loop
B2_LSN:
                CLR A
                MOV C,BIT4
                RLC A
                MOV C,BIT26
                RLC A
                MOV C,BIT8
                RLC A
                SJMP B2_END
B3_MSN:
                CLR A
                MOV C,BIT27
                RRC A
                MOV C,BIT7
                RRC A
                MOV C,BIT16
                RRC A
                RR      A
                RR      A
B3_END:
                ORL     A,inpdes+3
                MOV inpdes+3,A
                JMP PC2_Loop
P2_JTab:
                SJMP B0_MSN
                SJMP B0_LSN
                SJMP B1_MSN
                SJMP B1_LSN
                SJMP B2_MSN
                SJMP B2_LSN
                SJMP B3_MSN
                SJMP B3_LSN
                SJMP B4_MSN
                SJMP B4_LSN
                SJMP B5_MSN
                SJMP B5_LSN
                SJMP B6_MSN
                SJMP B6_LSN
                SJMP B7_MSN
                SJMP B7_LSN
B3_LSN:
                CLR A
                MOV C,BIT20
                RLC A
                MOV C,BIT13
                RLC A
                MOV C,BIT2
                RLC A
                SJMP B3_END
B4_MSN:
                CLR A
                MOV C,BIT31
                RRC A
                MOV C,BIT52
                RRC A
                MOV C,BIT41
                RRC A
                RR      A
                RR      A
B4_END:
                ORL     A,inpdes+4
                MOV inpdes+4,A
                JMP PC2_Loop
B4_LSN:
                CLR A
                MOV C,BIT37
```

DeLaRue

```
;  SP SUBROUTINE
;
;  Input  INPDES 0---7
;  Output BUFFER 0---3
;*****************************************************************

                        mov     A,R3
                        xrl     buffer+0,A
                        xrl     buffer+1,A
                        xrl     buffer+2,A
                        xrl     buffer+3,A

                        mov     A,R4
                        xrl     buffer+0,A
                        xrl     buffer+1,A
                        xrl     buffer+2,A
                        xrl     buffer+3,A


splop1:                 mov     R6,#8
                        mov     A,093H
                        XRL     A,054H
                        anl     A,#00000111b            ; CM  rdm ordre Sbox (anl A,#00000111b)
                        mov     B,#10
                        mul     AB
                        mov     DPTR,#D2
                        JMP     @A+DPTR

MLA2211:                LJMP    SWAPLR

D2:                     mov     R0,#0
                        mov     R1,#inpdes
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#4
                        mov     R1,#inpdes+1
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#8
                        mov     R1,#inpdes+2
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#12
                        mov     R1,#inpdes+3
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#16
                        mov     R1,#inpdes+4
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#20
                        mov     R1,#inpdes+5
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#24
                        mov     R1,#inpdes+6
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA2211

                        mov     R0,#28
                        mov     R1,#inpdes+7
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#0
                        mov     R1,#inpdes
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#4
                        mov     R1,#inpdes+1
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#8
                        mov     R1,#inpdes+2
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#12
                        mov     R1,#inpdes+3
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#16
                        mov     R1,#inpdes+4
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221

                        mov     R0,#20
                        mov     R1,#inpdes+5
                        lcall   SPLOP
                        mov     A,R6
                        JZ      MLA221
```

```
;*****************************************************************
IPPERM:

                        MOV     R0,#inpdes+7

IP2:
                        MOV     R1,#buffer
                        MOV     A,@R0

IP1:
                        RLC     A
                        RLC     A
                        XCH     A,@R1
                        RLC     A
                        XCH     A,@R1
                        INC     R1
                        CJNE    R1,#buffer+8,IP1
                        DEC     R0
                        CJNE    R0,#inpdes-1,IP2

; Test inversion

                        mov     A,093H
                        xrl     A,094H
                        mov     R3,A
                        anl     A,#1
                        mov     B,#3
                        mul     AB
                        inc     A

iinv:
                        mov     DPTR,#MLA1
MLA1:
                        JMP     @A+DPTR
                        JMP     norma
                        JMP     inver

norma:
                        mov     A,XXX+1
                        inc     A
                        CJNE    A,#125,norma2
;                       JMP     inver                   ; virer le pt virg
norma2:         mov     XXX+1,A

                        mov     R4,#104
                        mov     R5,#104                 ; CM normalt 104 et SPTAB
                        mov     DPTR,#SPTAB0
                        mov     xxx,DPH

                        jmp     MLA11

inver:          mov     A,XXX+1
                        dec     A
                        CJNE    A,#115,inver2
;                       JMP     norma                   ; Virer le pt virg
inver2:         mov     XXX+1,A

                        mov     R4,#104
                        mov     R5,#151                 ; CM normalt 151 et IPTAB
                        mov     DPTR,#IPTAB0
                        mov     xxx,DPH

                        jmp     MLA11

MLA11:
                        mov     A,R3
                        rr      A
                        anl A,#1                        ; CM Attaque Rnd 16 sur l'inverse  anl A,#1
                        mov     B,#3
                        mul     AB
                        inc     A

                        mov     DPTR,#MLA6662
MLA6662:        JMP     @A+DPTR
                        JMP     norma666
                        JMP     inver666

norma666;       mov R3,#104

                        JMP     MLA666

inver666:       mov     R3,#151
                        JMP     MLA666

MLA666:

                        call inverse

; Fin test Inversion

                        RET

;*****************************************************************
;       IP-1 SUBROUTINE
;
;       Input  BUFFER 0---7
;       Output INPDES 0---7
;
; Permutation table:    40  8 48 16 56 24 64 32
;                       39  7 47 15 55 23 63 31
;                       38  6 46 14 54 22 62 30
;                       37  5 45 13 53 21 61 29
;                       36  4 44 12 52 20 60 28
;                       35  3 43 11 51 19 59 27
;                       34  2 42 10 50 18 58 26
;                       33  1 41  9 49 17 57 25
;*****************************************************************

IPMIN1:
                        CALL    MOVE_PERM
```

```
;
RIGHSH:
                                MOV R0,#keydes
                                MOV A,keydes+3
                                RL A
                                RL A
                                RL A
                                MOV B,A
RSHIF:
                                MOV A,@R0
                                RR A
                                MOV R1,A
                                ANL A,#07FH
                                XRL A,B
                                ANL B,#07FH
                                XRL A,B
                                MOV @R0,A
                                MOV B,R1
                                INC R0
                                CJNE R0,#keydes+7,RSHIF

                                MOV A,B
                                RL A
                                RL A
                                RL A
                                RL A
                                XCH A,keydes+3
                                ANL A,#0F7H
                                XRL A,keydes+3
                                XCH A,keydes+3
                                ANL A,#0F7H
                                XRL A,keydes+3
                                MOV keydes+3,A

                                DJNZ R2,RIGHSH
                                RET

;*****************************************************************
;
;       COMPUTE NUMBER OF SHIFT
;
; ROUND  : 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
;
; ENCRYPTION: 1 1 2 2 2 2 2 2 1 2 2 2 2 2 2 1
;
; DECRYPTION: 1 2 2 2 2 2 2 1 2 2 2 2 2 2 1 1
;
;*****************************************************************

NBSHIFT:
                                MOV   A,_shreg
                                RL    A
                                MOV   C,ACC.0
                                MOV   _shreg,A
                                XRL   A,#3FH
                                JNZ   SHNE
                                MOV   _shreg,#7EH
SHNE:
                                MOV   A,_lpcnt
                                DEC   A
                                DEC   A
                                JNZ   SHNE1
                                MOV   _shreg,#7EH
SHNE1:
                                CLR   A
                                INC   A
                                JNC   SHNE2
                                INC   A
SHNE2:
                                MOV   R2,A
                                RET


adddptr:
                                mov                     A,DPL
                                add                     A,#64
                                mov                     DPL,A
                                JNC                     finadddptr
                                inc                     DPH
finadddptr: ret

;*****************************************************************
;*      SP TABLES                                                *
;*****************************************************************

;_TABLES  SEGMENT CODE
;  RSEG  _TABLES

CSEG AT 08D00H

SPTAB0:     DB    0D8H,0D7H,083H,03DH,01CH,08AH,0F0H,0CFH
                  DB    072H,04CH,04DH,0F2H,0EDH,033H,016H,060H
                  DB    08FH,028H,07CH,082H,062H,037H,0AFH,059H
                  DB    087H,0E0H,000H,03FH,009H,04DH,0F3H,094H
                  DB    016H,0A5H,058H,083H,0F2H,04FH,067H,030H
                  DB    049H,072H,0BFH,0CDH,08EH,098H,081H,07FH
                  DB    0A5H,0DAH,0A7H,07FH,089H,0C8H,078H,0A7H
                  DB    08CH,005H,072H,0E4H,052H,072H,04DH,03EH

SPTAB1:     DB    0D8H,035H,006H,0ABH,0ECH,040H,079H,034H
                  DB    017H,0FEH,0EAH,047H,0A3H,08FH,0D5H,048H
                  DB    00AH,0BCH,0D5H,040H,023H,0D7H,09FH,0BBH
                  DB    97CH,031H,0A1H,07AH,014H,069H,06AH,096H
                  DB    047H,0DAH,07BH,0E8H,0A1H,08FH,098H,046H
                  DB    0B8H,041H,045H,09EH,05EH,020H,0B2H,035H
                  DB    0E4H,02FH,09AH,0B5H,0DEH,001H,065H,0F8H
                  DB    00FH,0B2H,0D2H,045H,021H,04EH,02DH,0DBH

SPTAB2:     DB    0DBH,059H,0F4H,0EAH,095H,0EH,025H,0D5H
                  DB    026H,0F2H,0DAH,01AH,04BH,0A8H,008H,025H
                  DB    046H,016H,06BH,0BFH,0ABH,0E0H,0D4H,01BH
                  DB    089H,005H,034H,0E5H,074H,07BH,0BBH,044H
                  DB    0A9H,0C5H,018H,0BDH,0E6H,001H,069H,05AH
                  DB    099H,0E0H,087H,061H,056H,035H,076H,08EH
                  DB    0F7H,0E8H,084H,013H,004H,07BH,09BH,0A6H
                  DB    07AH,01FH,06BH,05CH,0A9H,086H,054H,0F9H
```

De La Rue

Paris, REDACTED

De:

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à:

Monsieur J. BARBIN
Cabinet Bonnet-Thirion
12 avenue de la Grande Armée
75017 PARIS

Votre Ref. —
Notre Ref. DLRCS/DP/DEV/dp/99108

Objet: Dépôt d'une enveloppe Soleau (CSP 99010)

Monsieur,

Je vous prie de bien vouloir déposer pour nous les **six feuilles** jointes dans une enveloppe Soleau au nom de De La Rue Cartes & Systèmes.

Vous en remerciant d'avance, je vous prie de croire, Monsieur, à l'assurance de mes sentiments distingués.

D. Pottier

EXHIBIT B